**Latitude and longitude – A misunderstanding**

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Today, even laypeople are aware of GPS used for locating in terms of latitude, longitude and height. Many people are aware of Google Earth and even GIS. In this scenario, however, majority of us misunderstands latitude and longitude. Authalic coordinates are what generally conceived as latitude and longitude, in which the Earth is assumed as spherical in shape. In day-to-day life, the coordinates we see on maps such as those from GPS are geodetic latitude and longitude. It is also imperative to know the datum of the map in use; and if the datum is changed, any selected location can have different geodetic coordinates.

Global Positioning System (GPS), Geographic Information System (GIS), Google Earth, etc. have penetrated to wider user spectrum. GPS is used for locating a feature in terms of longitude, latitude and height. The latitude and longitude of a feature on a map may not match with that on another map for the reason that both may use different datum. The topographic maps, usually called toposheets, from the Survey of India use Everest datum, but Google Earth uses WGS84 datum; thus the coordinates (latitude and longitude) of a location will not match in both the maps. Refer Sajeevan for a case study.

It is commonly presumed that longitude is the angle from the Greenwich meridian and latitude is the angle from the equator to any selected location, measured at the centre of the earth. However, this presumption is incorrect.

**Geoid and ellipsoid**

The parameters involved in representing features on an irregular topographic surface (3D) on to a plane surface (2D) are geoid, spheroid and projection type.

Geoid is the equipotential surface of the earth’s gravity on which gravity at every point is equal to its strength at mean sea-level. It is the shape the earth would assume at mean sea-level, if the entire surface at that level were liquid. Use of geoid as a basis for computation would be difficult as it has an irregular shape and has no complete mathematical expression. Hence, a smoother surface, an ellipsoid, which can best fit the geoid surface is considered.

The terms ‘ellipsoid’ and ‘spheroid’ are frequently used interchangeably. An ellipsoid, also called a tri-axial ellipsoid, has unequal axes. Rotating an ellipse about its major or minor axis may generate a spheroid. An ellipsoid of revolution and the biaxial ellipsoid also describe a spheroid.

An ellipsoid is represented by a semi-major axis and a semi-minor axis (or eccentricity or flattening; Figure 1). The parameters of few ellipsoids are given in Table 1.

Orthometric height is measured from the geoid surface and geodetic (ellipsoid) height is measured from ellipsoid surface (Figure 2). While orthometric height of a location remains constant, geodetic height changes with datum. Hence it is important to calculate the new height along with latitude and longitude during projection transformation, in case the height is geodetic. Geoid height is the distance from the ellipsoid surface to the geoid surface and can have negative or positive value.

Ellipsoids can be categorized into local, regional and global. Various ellipsoids are formed to best-fit a certain region of the earth. An ellipsoid is selected depending on the application and accuracy requirements. For example, the global ellipsoid WGS84 may be used when the application is worldwide, as it best approximates the shape of the earth globally even though it may not give the best fit for a particular part of the earth.

**Coordinate system**

Some important coordinate systems in the context of maps are shown in Figure 3. Plane rectangular (Cartesian coordinate) system is the well-known conventional $X-Y-Z$ coordinate system. Authalic and geodetic coordinates are two categories of geographic coordinate systems.

Authalic coordinates are based on the spherical shape of the earth. Though the shape of the earth is more an ellipsoid than a sphere, cartographers still use the authalic sphere for geodetic mapping and calculations. A sphere with the same surface area as an ellipsoid that approximates the earth is called authalic sphere. The generally conceived latitude and longitude are in fact the authalic latitude and longitude.

Geodetic latitude at a location is the angle between the equatorial plane and a
Table 1. Parameters of two ellipsoids

<table>
<thead>
<tr>
<th>Ellipsoid</th>
<th>Semi-major axis</th>
<th>Semi-minor axis</th>
<th>1/flattening</th>
</tr>
</thead>
<tbody>
<tr>
<td>Everest, India 1956</td>
<td>6377301.243</td>
<td>6356100.228368</td>
<td>300.8017</td>
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<tr>
<td>WGS 84</td>
<td>6378137</td>
<td>635672.314245</td>
<td>298.257223563</td>
</tr>
</tbody>
</table>

Figure 4. Authalic latitude ($\alpha$) and geodetic latitude ($\phi$) at a location $x$.

Figure 5. Two datums generated from a single ellipsoid.

Map projection

Mapping involves transferring locations from the topographic surface to a geoid surface and subsequently to an ellipsoid surface. Information over the ellipsoid surface may be transferred to a plane surface using a suitable projection type.

Azimuthal, conical and cylindrical are the three main families of projection. No map maintains a uniform scale, direction, distance or area throughout. Google Earth uses simple cylindrical projection with a WGS84 datum for its imagery base.

Projection transformation in a software application is an important function required to alter the projection parameters of maps, since projection parameters of data available from diverse sources may be different from those for a particular purpose.


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